Rhino3D Rendering Technics @ NDAR, Antibes, 13-15 March 2017



A 3-day Rhino3D Rendering Technics course will be held in our offices on 13-15 March 2017.

Rendering images are a today a commercial *sine qua non*. But rendering has a real value even at the early stages of the design cycle: sharing the ideas, validating the concept, etc.

This course covers the integration of renderings technics into the design and engineering process, from early development up to commercial images, and uses Flamingo nXt as a support.

Course is intended for all Rhino users having a good knowledge of Rhino and several months experience.

Course fees are 650€ / day, lunch will be provided. Advance payment of the fee is required to confirm registration. A minimum of 2 registered attendees is requested to maintain the course.

Registration will be accepted on a first come first served basis, places are limited.

10% DISCOUNT FOR EARLY BIRD REGISTRATION

Register **before 5 February 2017** and benefit of a 10% discount on the course fees.

Participants should have Rhino3D v5 (latest service pack) installed on their laptops. A temporary Rhino3d license may be lent for the time of the training.

For more information or logistics questions, please contact ndar@ndar.com.

Looking forward to seeing you at the course,

Stéphane DARDEL

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